WORLDSKILLS ASIA JUNIOR
ONLINE 3D DIGITAL GAME ART CHALLENGE 2022

WorldSkills Asia Junior 3D Digital Game Art Online Skill Challenge 2022

9-12 August 2022 (This is a three-day competition with one day preparation, and will be three hours competition in each day)

WorldSkills Chinese Taipei and WorldSkills Asia are proud to bring you the 2022 3D Digital Game Art – Junior Online Skill Challenge. This competition is open to WorldSkills Asia and all non-members organizations.

Participation Rules:

- 3D Digital Game Art is a single Competitor Skill competition.
- Participant's ages: 14 – 16
- Registration: August 1, 2022

Use any software from infrastructure list to create Sketches, Concept Art, 3D Modeling, and Texturing in 2D and 3D digital format files. You are free to use software by free accessing or open source.

Competition Outcomes

The participants will compete in creating sketches, concept arts, and how to visualize them into the 3D models. At the end of the junior competition, each competitor will create their own digital 3D((hard-surface or organic) game assets in software.

Medals - WorldSkills Asia will be awarding Gold, Silver, and Bronze Certificates.

Register now

Through link or excel-form application to 3dj50ce@gmail.com

* Click here for more information

Description of the Skill

The 3D Digital Game artist receives, conceptualizes, and interprets design briefs on the basis of their market knowledge and skill sets, and given scope and limits of the briefs. The skill required of the 3D Digital Game artist can be broken down further into 2D concept art, 3D modeling, unwrapping, texture painting, rigging, and animating.

Where the skill is needed:
Digital Games
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